

CODE table (p = even)	ISO DIN 66024	
Symbol	BIN	HEX
0	0011 0000	0x30
1	1011 0001	0xB1
2	1011 0010	0xB2
3	0011 0011	0x33
4	1011 0100	0xB4
5	0011 0101	0x35
6	0011 0110	0x36
7	1011 0111	0xB7
8	1011 1000	0xB8
9	0011 1001	0x39
A	0100 0001	0x41
B	0100 0010	0x42
C	1100 0011	0xC3
D **	0100 0100	0x44
E	1100 0101	0xC5
F	1100 0110	0xC6
G	0100 0111	0x47
H	0100 1000	0x48
I	1100 1001	0xC9
J	1100 1010	0xCA
K	0100 1011	0x4B
L **	1100 1100	0xCC
M	0100 1101	0x4D
N	0100 1110	0x4E
O **	1100 1111	0xCF
P **	0101 0000	0x50
Q **	1101 0001	0xD1
R **	1101 0010	0xD2
S	0101 0011	0x53
T	1101 0100	0xD4
U	0101 0101	0x55
V	0101 0110	0x56
W	1101 0111	0xD7
X	1101 1000	0xD8
Y	0101 1001	0x59
Z	0101 1010	0x5A

CODE table (p = even)		ISO DIN 66024	
Symbol		BIN	HEX
LF	End of block	0000 1010	0x05
+ **	Plus	0010 1011	0x2B
-	Minus	0010 1101	0x2C
%	Program start	1010 0101	0xA5
(*	Remark, begin	0010 1000	0x28
) *	Remark, end	1010 1001	0xA9
/	Skip	1010 1111	0xAF
HT *	Tabulator	0000 1001	0x09
BS *	Backspace	1000 1000	0x88
SP *	Space	1010 0000	0xA0
CR	Carriage ret.	1000 1101	0x8D
NUL *	Tape fwd. feed	0000 0000	0x00
DEL *	Delete	1111 1111	0xFF

* These symbols are ignored by the control system

** These symbols may only be entered in parenthesis ().